TN Department of Education

Teacher Training
Revised ELA and Math Standards

Math K–2

Tennessee Department of Education | 2017 Summer Teacher Training

Welcome, Teachers!

We are excited to welcome you to this summer's teacher training on the Revised ELA standards. We appreciate your dedication to the students in your classroom and your growth as an educator. As you interact with the ELA standards over the next two days, we hope you are able to find ways to connect this new content to your own classroom. Teachers perform outstanding work every school year, and our hope is that the knowledge you gain this week will enhance the high-quality instruction you provide Tennessee's children every day.

We are honored that the content of this training was developed by and with Tennessee educators *for* Tennessee educators. We believe it is important for professional development to be informed by current educators, who work every day to cultivate every student's potential.

We'd like to thank the following educators for their contribution to the creation and review of this content:

Dr. Holly Anthony, Tennessee Technological University
Michael Bradburn, Alcoa City Schools
Dr. Jo Ann Cady, University of Tennessee
Sherry Cockerham, Johnson City Schools
Dr. Allison Clark, Arlington Community Schools
Kimberly Herring, Cumberland County Schools
Dr. Joseph Jones, Cheatham County Schools
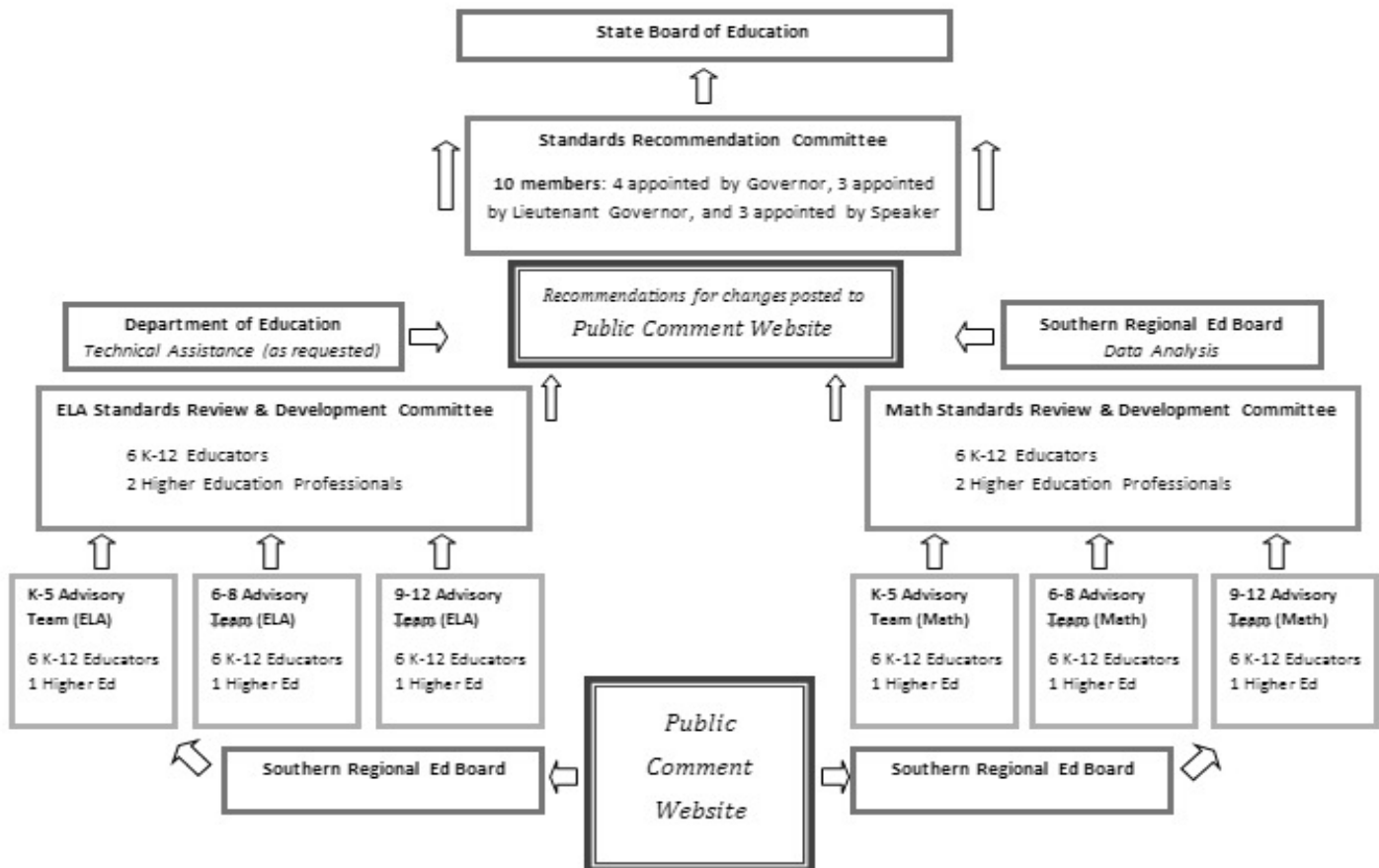Dr. Emily Medlock, Lipscomb University

Key Ideas for Teacher Training

Strong Standards

High Expectations

Instructional Shifts

Aligned Materials and Assessments
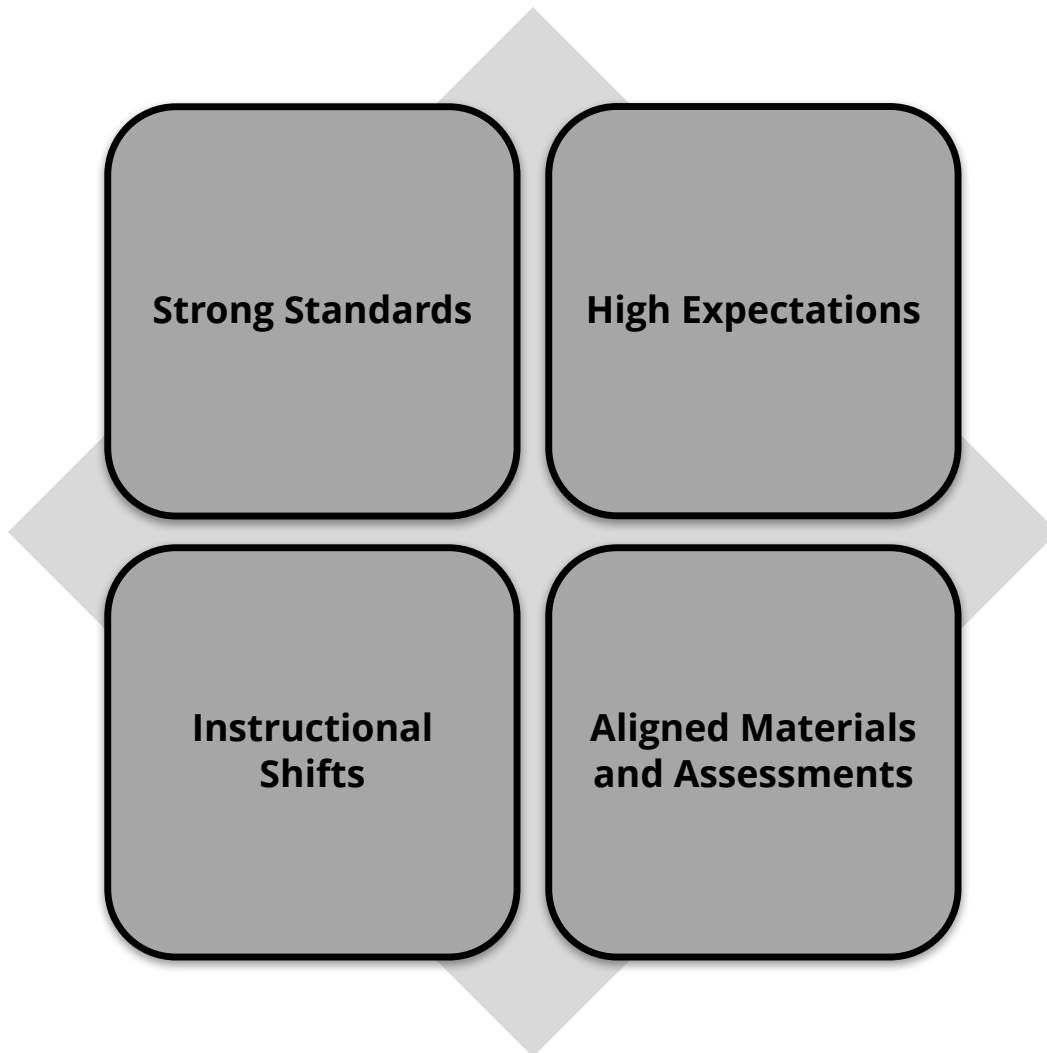
Standards Review Process

The graphic below illustrates Tennessee's standards review process. Here you can see the various stakeholders involved throughout the process.
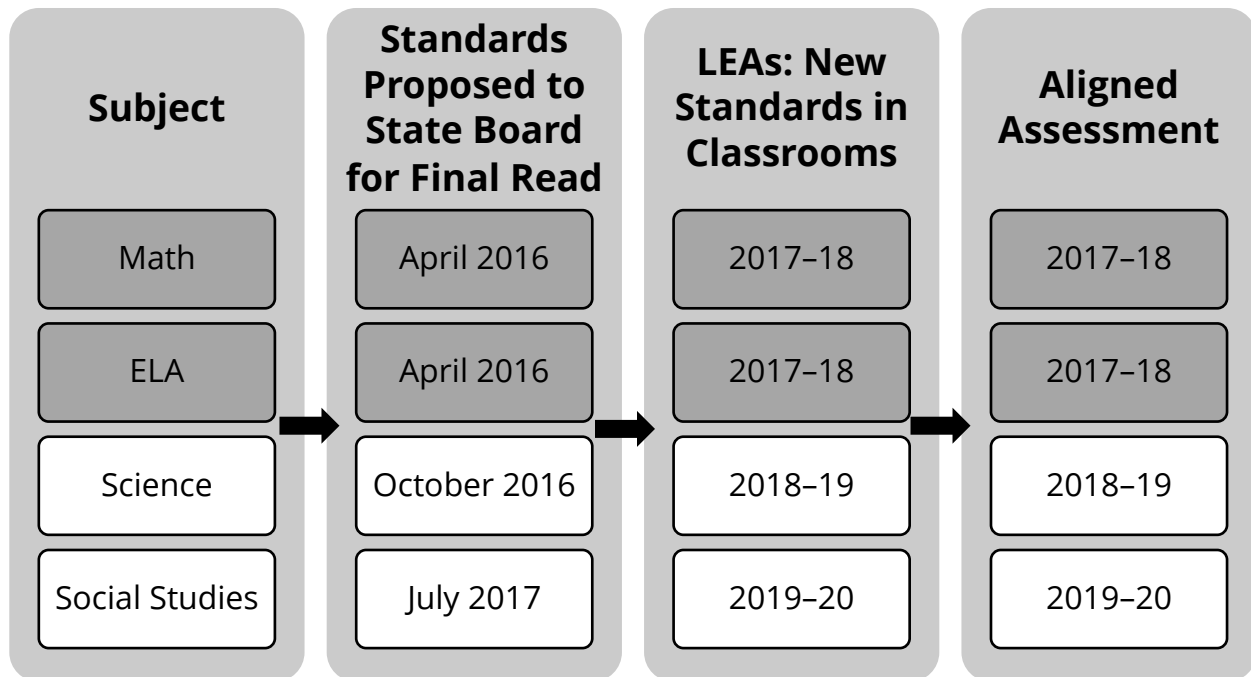

- The process begins with a website for public feedback.
- Tennessee educators who are experts in their content area and grade band serve on the advisory panels. These educators review all the public feedback and the current standards, then use their content expertise and knowledge of Tennessee students to draft a revised set of standards.
- The revised standards are posted for a second feedback collection from Tennessee's stakeholders.
- The Standards Recommendation Committee (SRC) consists of 10 members appointed by legislators. This group looks at all the feedback from the website, the current standards, and revised drafts. Recommendations are then made for additional revisions if needed.
- The SRC recommends the final draft to the State Board of Education for approval.

Educator Advisory Team Members

Every part of the state was represented with multiple voices.

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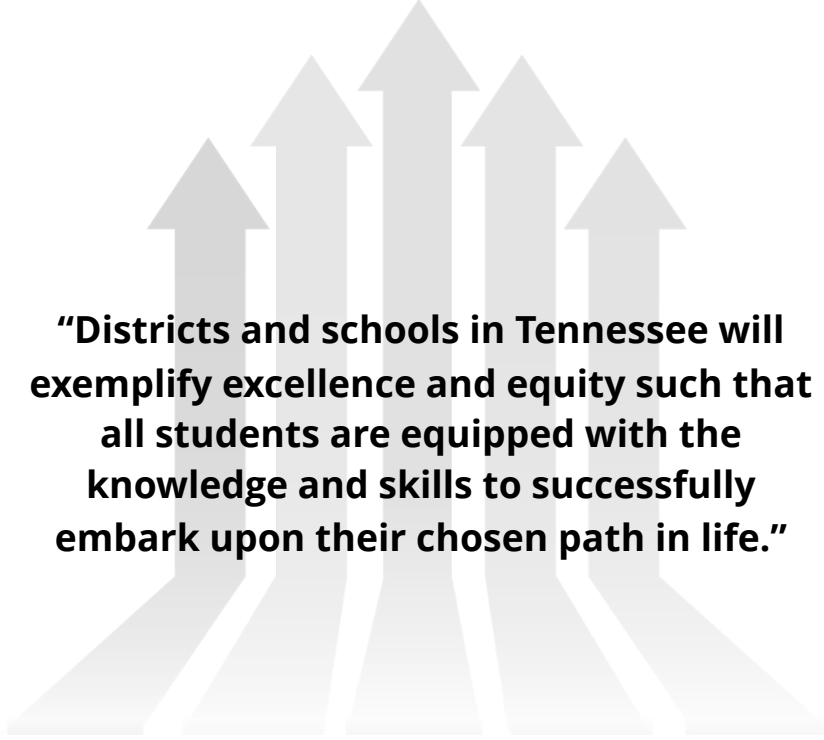
Timeline of Standards Adoptions and Aligned Assessments Implementation

Subject	Standards Proposed to State Board for Final Read	LEAs: New Standards in Classrooms	Aligned Assessment
Math	April 2016	2017–18	2017–18
ELA	April 2016	2017–18	2017–18
Science	October 2016	2018–19	2018–19
Social Studies	July 2017	2019–20	2019–20

Standards Revision Key Points

- The **instructional shifts remain the same** and are still the focus of the standards.

- The revised standards represent a **stronger foundation** that will support the progression of rigorous standards throughout the grade levels.

- The revised standards **improve connections**:
    - within a single grade level, and
    - between multiple grade levels.

"Districts and schools in Tennessee will exemplify excellence and equity such that all students are equipped with the knowledge and skills to successfully embark upon their chosen path in life."

What is your role in ensuring that all students are college and career ready?

2016 – 18 Curriculum Revision Plan
KCS Mathematics Department

Design Process	Implementation Plan		
	Time Line	**Person(s) Responsible**	**Action Step(s)**
Introduce Plan at Coaches Network	December 9, 2016	• KCS Mathematics Supervisor • KCS Mathematics Specialist	Introduce and revise plan (if necessary) with KCS Numeracy Coaches Create tentative curriculum committees.
Curriculum Revision Work Days	January 20, 2017 February 13, 2017 March 6, 2017	• KCS Mathematics Supervisor • KCS Mathematics Specialist • KCS Numeracy Coaches • Select KCS Mathematics Teachers	January 20th (K-1st, 6th, Algebra I) February 13th (2nd – 3rd, 7th – 7th H, Geo.) March 6th (4th – 5th, 8th, Algebra II)
District-Wide Teacher Training	June and July 2017	• KCS Mathematics Supervisor • KCS Mathematics Specialist	TN DOE and KCS Standards Institutes
	August 2017	• KCS Mathematics Supervisor • KCS Mathematics Specialist • KCS Numeracy Coaches • Select KCS Mathematics Teachers	Workshops(s) at the 2017 August District Learning Day: Training from Curriculum Associates for Ready Math Implementation K-5, Curriculum Planning sessions, Choice sessions.
	2017-18 DLD	• KCS Mathematics Supervisor • KCS Mathematics Specialist • KCS Numeracy Coaches • Select KCS Mathematics Teachers.	Assessing Student Understanding and Instructional Planning with Aligned Instructional Materials

Goals

- Reinforce the continued expectations of the Tennessee Math Academic Standards.

- Revisit the three instructional shifts and their continued *and* connected role in the revised standards.

- Review the overarching changes of the revised Tennessee Math Academic Standards.

Strong Standards

Standards are the bricks that should be masterfully laid through quality instruction to ensure that all students reach the expectation of the standards.

High Expectations

We have a continued goal to prepare students to be college and career ready.

Instructional Shifts

The instructional shifts are an essential component of the standards and provide guidance for how the standards should be taught and implemented.

Aligned Materials and Assessments

Educators play a key role in ensuring that our standards, classroom instructional materials, and assessments are aligned.

Setting the Stage

Directions:

1. Read and annotate the *General Introduction* to the TN Math Standards (page 1–2) focusing on the "Mathematically Prepared" and "Conceptual Understanding, Procedural Fluency, and Application" sections.

2. After reading and annotating the two parts, write the sentence or phrase you felt was the most important in the box below and your rationale for choosing it.

Most Important Idea:

Rationale:

Key Ideas from Discussion:

What Has <u>NOT</u> Changed

- Students **prepared** for college and career

- K–12 **learning progressions**

- Traditional and integrated **pathways** (for high school)

- Standards for **Mathematical Practice**

- **Instructional shifts**

Notes:

What <u>HAS</u> Changed

- Category Change

- Revised Structured

- Coding & Nomenclature

- Literacy Skills for Mathematical Proficiency

Instructional Expectations

Focus

1. In your grade-level groups, discuss ways you could respond if someone asks you the following question: "Why focus? There's so much math that students could be learning. Why limit them?"

2. Review the table below and answer the questions, "Which two of the following represent areas of major focus for the indicated grade?"

K	Compare numbers	Use tally marks	Understand the meaning of addition and subtraction
1	Add and subtract within 20	Measure lengths indirectly and by iterating length units	Create and extend patterns and sequences
2	Represent and solve problems involving addition and subtraction	Understand place value	Identify line of symmetry in two dimensions

Instructional Expectations

Focus

1. In your grade-level groups, discuss ways you could respond if someone asks you the following question: "Why focus? There's so much math that students could be learning. Why limit them?"

2. Review the table below and answer the questions, "Which two of the following represent areas of major focus for the indicated grade?"

3	Multiply and divide within 100	Identify the measures of central tendency and distribution	Develop understanding of fractions as numbers
4	Examine transformations on the coordinate plane	Generalize place value understanding for multi-digit whole numbers	Extend understanding of fraction equivalence and ordering
5	Understand and calculate probability of single events	Understand the place value system	Apply and extend previous understandings of multiplication and division to multiply and divide fractions

Instructional Shifts

Coherence

In the space below, copy all of the standards for your assigned domain and note how coherence is evident in the vertical progression of these standards.

Grade	Standard	Summary of the Standard (If the standard has sub-parts, summarize each sub-part.)

Instructional Shifts

Rigor

1. Make a true statement: *Rigor* = _____ + _____ + _____

2. In your groups, discuss ways to respond to one of the following comments: "These standards are expecting that we just teach rote memorization. Seems like a step backwards to me." Or "I'm not going to spend time on fluency—it should just be a natural outcome of conceptual understanding."

3. The shift towards rigor is required by the standards. Find and copy in the space below standards which specifically set expectations for each component of rigor.

Standard	Evidence

What <u>HAS</u> Changed

Coding and Nomenclature

1.OA.A.1

1	
OA	
A	
1	

K.MD.B.3

K	
MD	
B	
3	

Notes:

Revisions to the Math Standards

Specific to K–5

- Refined for clarity

- Increased fluency expectations

- Revised examples

Overarching Revisions

- Supporting and additional work of the grade is combined as supporting work of the grade

- Increased fluency expectations

	Increased Fluency Expectations	
	Former Standard	Current Standard
Kindergarten	K.OA.5 Fluently add and subtract within <u>5</u>.	K.OA.A.5 Fluently add and subtract within <u>10</u> using mental strategies.
First Grade	1.OA.6. Add and subtract within <u>20</u>, demonstrating fluency for addition and subtraction within <u>10</u>.	1.OA.C.6 Fluently add and subtract within <u>20</u> using mental strategies. By the end of Grade 1, know from memory all sums up to <u>10</u>.
Second Grade	2.OA.2 Fluently add and subtract within <u>20</u> using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers.	2.OA.B.2 Fluently add and subtract within <u>30</u> using mental strategies. By the end of Grade 2, know from memory all sums of two one-digit numbers and related subtraction facts.

Revisions to the Math Standards

Specific to K–5

- Refined for clarity

- Increased fluency expectations

- Revised examples

Overarching Revisions

- Added/shifted a small number of standards to strengthen coherence across grade levels

	Former Standard	Current Standard
Kindergarten	No Past Standard	K.MD.B.3 Identify the penny, nickel, dime, and quarter and recognize the value of each.
First Grade	No Past Standard	1.MD.B.4 Count the value of a set of like coins less than one dollar using the ¢ symbol only.
Second Grade	2.MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using $ and ¢ symbols appropriately.	2.MD.C.8 Solve contextual problems involving dollar bills, quarters, dimes, nickels, and pennies using ¢ and $ symbols appropriately.

Revisions to the Math Standards

Specific to K–5

- Refined for clarity

- Increased fluency expectations

- Revised examples

Overarching Revisions

- Revised language to provide clarity and continuity

- Highlighted chart for–grade level mastery expectation for addition, subtraction, multiplication and division

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Former Standard
2.NBT.3 Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.

Current Standard
2.NBT.A.3 Read and write numbers to 1000 using **standard form**, **word form**, and expanded form.

Former Standard
4.NBT.3 Use place value understanding to round multi-digit whole numbers to any place.

Current Standard
4.NBT.A.3 Round multi-digit whole numbers to any place **(up to and including the hundred-thousand place)** using understanding of place value.

Focusing on Fluency in K–5

One-minute Free Write: What is fluency?

Focusing on Fluency in K–5

 All students should be able to recall and use their math education when the need arises. That is, a student should know certain math facts and concepts such as the multiplication table, how to add, subtract, multiply, and divide basic numbers, how to work with simple fractions and percentages, etc. There is a level of procedural fluency that a student's K–12 math education should provide him or her along with conceptual understanding so that this can be recalled and used throughout his or her life.

—Tennessee Academic Standards for Mathematics

What is Fluency?

- The ability to apply procedures _____ .

- Recognizing when one strategy or procedure is _____ to apply than another.

- Having opportunities to justify both informal strategies and commonly used procedures through distributed practice.

- Procedural fluency includes computational fluency with the four arithmetic operations. In the early grades, students are expected to develop fluency with whole numbers in addition, subtraction, multiplication, and division.

Definition of Fluency

Computational fluency refers to having efficient and accurate methods for computing. Students exhibit computational fluency when they demonstrate flexibility in the computational methods they choose, understand and can explain these methods, and produce accurate answers efficiently.

The computational methods that a student uses should be based on mathematical ideas that the student understands well, including the structure of the base-ten number system, properties of multiplication and division, and number relationships.

Fluency Progression Chart

Focus	K	1	2	3	4	5
Add	Within 10 using mental strategies					

TN Department of **Education**

Revisions to the Math Standards

Standards Comparison Activity

Compare the former standards to the current standards

Directions:

1. Highlight any changes you notice between the former standards and the current standards in the column on the right.

2. Categorize the changes:

- If a standard is in the 2016–17 document, but not in the 2017–18 document, place a check in the "**Dropped from Course**" column.

- If a standard was not in the 2016–17 document, but is now in the 2017–18 document, place a check in the "**Added to Course**" column.

- If a standard was revised in any way (recoded, changes to the standard itself, moving examples from the standard to "Scope and Clarifications," etc.), place a check in the "**Revised Or Refined**" column.

- If a standard was not revised in any way, place a check in the "**No Change**" column.

Notes:

Kindergarten Standards Comparison Activity

Coding	Former TN Standards	Current TN Standards
K.CC.A.1	Count to 100 by ones and by tens.	**K.CC.A.1** Count to 100 by ones, fives, and tens. Count backward from 10.
K.CC.A.2	Count forward beginning from a given number within the known sequence (instead of having to begin at 1).	**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).
K.CC.A.3	Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	**K.CC.A.3** Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20.
K.CC.B.4	Understand the relationship between numbers and quantities; connect counting to cardinality. a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object. b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted. c. Understand that each successive number name refers to a quantity that is one larger.	**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality. a. When counting objects, say the number names in the standard order, using one-to-one correspondence. Recognize that the last number name said tells the number of objects counted. b. The number of objects is the same regardless of their arrangement or the order in which they were counted. c. Recognize that each successive number name refers to a quantity that is one greater.
K.CC.B.5	Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.	**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, a circle, or as many as 10 things in a scattered configuration. Given a number from 1-20, count out that many objects.
K.CC.C.6	Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. (Include groups with up to ten objects.)	**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group.
K.CC.C.7	Compare two numbers between 1 and 10 presented as written numerals.	**K.CC.C.7** Compare two given numbers up to 10, when written as numerals, using the terms greater than, less than, or equal to.
K.OA.A.1	Represent addition and subtraction with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal	**K.OA.A.1** Represent addition and subtraction with objects, fingers, mental images, drawings, sounds, acting out situations, verbal

	explanations, expressions, or equations. (Drawings need not show details, but should show the mathematics in the problem.)	explanations, expressions, or equations.
K.OA.A.2	Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.	**K.OA.A.2** Add and subtract within 10 to solve contextual problems using objects or drawings to represent the problem.
K.OA.A.3	Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).	**K.OA.A.3** Decompose numbers less than or equal to 10 into addend pairs in more than one way (e.g., 5 = 2 + 3 and 5 = 4 + 1) by using objects or drawings. Record each decomposition using a drawing or writing an equation.
K.OA.A.4	For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.	**K.OA.A.4** Find the number that makes 10, when added to any given number, from 1 to 9 using objects or drawings. Record the answer using a drawing or writing an equation.
K.OA.A.5	Fluently add and subtract within 5.	**K.OA.A.5** Fluently add and subtract within 10 using mental strategies.
K.NBT.A.1	Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	**K.NBT.A.1** Compose and decompose numbers from 11 to 19 into ten ones and some more ones by using objects or drawings. Record the composition or decomposition using a drawing or by writing an equation.
K.MD.A.1	Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.	**K.MD.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.
K.MD.A.2	Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. *For example, directly compare the heights of two children and describe one child as taller/shorter.*	**K.MD.A.2** Directly compare two objects with a measurable attribute in common, to see which object has more of/less of the attribute, and describe the difference. *For example, directly compare the heights of two children and describe one child as taller/shorter.*

		K.MD.B.3 Identify the penny, nickel, dime, and quarter and recognize the value of each.
K.MD.B.3	Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Limit category counts to be less than or equal to 10).	**K.MD.C.4** Sort a collection of objects into a given category, with 10 or less in each category. Compare the categories by group size.
K.G.A.1	Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.	**K.G.A.1** Describe objects in the environment using names of shapes. Describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, between, and next to.
K.G.A.2	Correctly name shapes regardless of their orientations or overall size.	**K.G.A.2** Correctly name shapes regardless of their orientations or overall size.
K.G.A.3	Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").	**K.G.A.3** Identify shapes as two-dimensional or three-dimensional.
K.G.B.4	Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).	**K.G.B.4** Describe similarities and differences between two- and three-dimensional shapes, in different sizes and orientations.
K.G.B.5	Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.	**K.G.B.5** Model shapes in the world by building and drawing shapes.
K.G.B.6	Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?"	**K.G.B.6** Compose larger shapes using simple shapes and identify smaller shapes within a larger shape.

Grade 1 Standards Comparison Activity

Coding	Former TN Standards	Revised TN Standards
1.OA.A.1	1. Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	**1.OA.A.1** Add and subtract within 20 to solve contextual problems, with unknowns in all positions, involving situations of *add to*, *take from*, *put together/take apart*, and *compare*. Use objects, drawings, and equations with a symbol for the unknown number to represent the problem. (See Table 1 - Addition and Subtraction Situations)
1.OA.A.2	2. Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	**1.OA.A.2** Add three whole numbers whose sum is within 20 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.
1.OA.B.3	3. Apply properties of operations as strategies to add and subtract. *Examples: If 8 + 3 = 11 is known, then 3 + 8 = 11 is also known. (Commutative property of addition.) To add 2 + 6 + 4, the second two numbers can be added to make a ten, so 2 + 6 + 4 = 2 + 10 = 12. (Associative property of addition.)* (Students need not use formal terms for these properties.)	**1.OA.B.3** Apply properties of operations (additive identity, commutative, and associative) as strategies to add and subtract. (Students need not use formal terms for these properties.)
1.OA.B.4	4. Understand subtraction as an unknown-addend problem. *For example, subtract 10 – 8 by finding the number that makes 10 when added to 8.*	**1.OA.B.4** Understand subtraction as an unknown-addend problem. *For example, to solve 10 – 8 = _____, a student can use 8 + ____ = 10.*
1.OA.C.5	5. Relate counting to addition and subtraction (e.g., by counting on 2 to add 2).	**1.OA.C.5** Add and subtract within 20 using strategies such as counting on, counting back, making 10, using fact families and related known facts, and composing/ decomposing numbers with an emphasis on making ten (e.g., 13 - 4 = 13 - 3 - 1 = 10 - 1 = 9 or adding 6 + 7 by creating the known equivalent 6 + 4 + 3 = 10 + 3 = 13).
1.OA.C.6	6. Add and subtract within 20, demonstrating fluency for addition and subtraction within 10. Use strategies such as counting on; making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., 13 – 4 = 13 – 3 – 1 = 10 – 1 = 9); using the relationship between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 – 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13).	**1.OA.C.6** Fluently add and subtract within 20 using mental strategies. By the end of 1st grade, know from memory all sums up to 10.

1.OA.D.7	7. Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. *For example, which of the following equations are true and which are false? 6 = 6, 7 = 8 – 1, 5 + 2 = 2 + 5, 4 + 1 = 5 + 2.*	**1.OA.D.7** Understand the meaning of the equal sign (e.g., 6 = 6; 5 + 2 = 4 + 3; 7 = 8 - 1). Determine if equations involving addition and subtraction are true or false.
1.OA.D.8	8. Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. *For example, determine the unknown number that makes the equation true in each of the equations 8 + ? = 11, 5 = – 3, 6 + 6 = .*	**1.OA.D.8** Determine the unknown whole number in an addition or subtraction equation, with the unknown in any position (e.g., 8 + ? = 11, 5 = ? - 3, 6 + 6 = ?).
1.NBT.1	Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.	**1.NBT.A.1** Count to 120, starting at any number. Read and write numerals to 120 and represent a number of objects with a written numeral. Count backward from 20.
1.NBT.2	Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: a. 10 can be thought of as a bundle of ten ones — called a "ten." b. The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones. c. The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).	**1.NBT.B.2** Know that the digits of a two-digit number represent groups of tens and ones (e.g., 39 can be represented as 39 ones, 2 tens and 19 ones, or 3 tens and 9 ones).
1.NBT.3	Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.	**1.NBT.B.3** Compare two two-digit numbers based on the meanings of the digits in each place and use the symbols >, =, and < to show the relationship.
1.NBT.4	Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.	**1.NBT.C.4** Add a two-digit number to a one-digit number and a two-digit number to a multiple of ten (within 100). Use concrete models, drawings, strategies based on place value, properties of operations, and/or the relationship between addition and subtraction to explain the reasoning used.
1.NBT.5	Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.	**1.NBT.C.5** Mentally find 10 more or 10 less than a given two-digit number without having to count by ones and explain the reasoning used.

1.NBT.6	Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.	**1.NBT.C.6** Subtract multiples of 10 from multiples of 10 in the range 10-90 using concrete models, drawings, strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.
1.MD.A.1	1. Order three objects by length; compare the lengths of two objects indirectly by using a third object.	**1.MD.A.1** Order three objects by length. Compare the lengths of two objects indirectly by using a third object. *For example, to compare indirectly the heights of Bill and Susan: if Bill is taller than mother and mother is taller than Susan, then Bill is taller than Susan.*
1.MD.A.2	2. Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. *Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.*	**1.MD.A.2** Measure the length of an object using non-standard units and express this length as a whole number of units.
1.MD.B.3	3. Tell and write time in hours and half-hours using analog and digital clocks.	**1.MD.B.3** Tell and write time in hours and half-hours using analog and digital clocks.
		1.MD.B.4 Count the value of a set of like coins less than one dollar using the ¢ symbol only.
1.MD.C.4	4. Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.	**1.MD.C.5** Organize, represent, and interpret data with up to three categories. Ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.
1.G.1	Distinguish between defining attributes (e.g., triangles are closed and three-sided) versus non-defining attributes (e.g., color, orientation, overall size); build and draw shapes to possess defining attributes.	**1.G.A.1** Distinguish between attributes that define a shape (e.g., number of sides and vertices) versus attributes that do not define the shape (e.g., color, orientation, overall size); build and draw two-dimensional shapes to possess defining attributes.

1.G.2	Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.	**1.G.A.2** Create a composite shape and use the composite shape to make new shapes by using two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, rectangular prisms, cones, and cylinders).
1.G.3	Partition circles and rectangles into two and four equal shares, describe he shares using the words *halves*, *fourths*, and *quarters*, and use the phrases *half of*, *fourth of*, and *quarter of*. Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.	**1.G.A.3** Partition circles and rectangles into two and four equal shares, describe the shares using the words *halves*, *fourths*, and *quarters*, and use the phrases *half of*, *fourth of*, and *quarter of*. Describe the whole as *two of*, or *four of* the shares. Understand for these examples that partitioning into more equal shares creates smaller shares.

Grade 2 Standards Comparison Activity

Notation	Former TN Standards	Revised TN Standards
2.OA.A.1	Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	**2.OA.A.1** Add and subtract within 100 to solve one- and two-step contextual problems, with unknowns in all positions, involving situations of *add to*, *take from*, *put together/take apart*, and *compare*. Use objects, drawings, and equations with a symbol for the unknown number to represent the problem. (See Table 1 - Addition and Subtraction Situations)
2.OA.A.2	Fluently add and subtract within 20 using mental strategies. (See standard 1.OA.6 for a list of mental strategies.) By end of Grade 2, know from memory all sums of two one-digit numbers.	**2.OA.B.2** Fluently add and subtract within 30 using mental strategies. By the end of 2nd grade, know from memory all sums of two one-digit numbers and related subtraction facts.
2.OA.C.3	Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.	**2.OA.C.3** Determine whether a group of objects (up to 20) has an odd or even number of members by pairing objects or counting them by 2s. Write an equation to express an even number as a sum of two equal addends.
2.OA.C.4	Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	**2.OA.C.4** Use repeated addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.
2.NBT.A.1	Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens — called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).	**2.NBT.A.1** Know that the three digits of a three-digit number represent amounts of hundreds, tens, and ones (e.g., 706 can be represented in multiple ways as 7 hundreds, 0 tens, and 6 ones; 706 ones; or 70 tens and 6 ones).
2.NBT.A.2	Count within 1000; skip-count by 5s, 10s, and 100s.	**2.NBT.A.2** Count within 1000. Skip-count within 1000 by 5s, 10s, and 100s, starting from any number in its skip counting sequence.
2.NBT.A.3	Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.	**2.NBT.A.3** Read and write numbers to 1000 using standard form, word form, and expanded form.
2.NBT.A.4	Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.	**2.NBT.A.4** Compare two three-digit numbers based on the meanings of the digits in each place and use the symbols >, =, and < to show the relationship.

2.NBT.B.5	Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	**2.NBT.B.5** Fluently add and subtract within 100 using properties of operations, strategies based on place value, and/or the relationship between addition and subtraction.
2.NBT.B.6	Add up to four two-digit numbers using strategies based on place value and properties of operations.	**2.NBT.B.6** Add up to four two-digit numbers using properties of operations and strategies based on place value.
2.NBT.B.7	Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.	**2.NBT.B.7** Add and subtract within 1000 using concrete models, drawings, strategies based on place value, properties of operations, and/or the relationship between addition and subtraction to explain the reasoning used.
2.NBT.B.8	Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100–900.	**2.NBT.B.8** Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100– 900.
2.NBT.B.9	Explain why addition and subtraction strategies work, using place value and the properties of operations. (Explanations may be supported by drawings or objects.)	**2.NBT.B.9** Explain why addition and subtraction strategies work using properties of operations and place value. (Explanations may include words, drawing, or objects.)
2.MD.A.1	Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.	**2.MD.A.1** Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.
2.MD.A.2	Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen.	**2.MD.A.2** Measure the length of an object using two different units of measure and describe how the two measurements relate to the size of the unit chosen.
2.MD.A.3	Estimate lengths using units of inches, feet, centimeters, and meters.	**2.MD.A.3** Estimate lengths using units of inches, feet, yards, centimeters, and meters.

2.MD.A.4	Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.	**2.MD.A.4** Measure to determine how much longer one object is than another and express the difference in terms of a standard unit of length.
2.MD.B.5	Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.	**2.MD.B.5** Add and subtract within 100 to solve contextual problems involving lengths that are given in the same units by using drawings and equations with a symbol for the unknown to represent the problem.
2.MD.B.6	Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2, …, and represent whole-number sums and differences within 100 on a number line diagram.	**2.MD.B.6** Represent whole numbers as lengths from 0 on a number line and know that the points corresponding to the numbers on the number line are equally spaced. Use a number line to represent whole number sums and differences of lengths within 100.
2.MD.C.7	Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	**2.MD.C.7** Tell and write time in quarter hours and to the nearest five minutes (in a.m. and p.m.) using analog and digital clocks.
2.MD.C.8	Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using $ and ¢ symbols appropriately. *Example: If you have 2 dimes and 3 pennies, how many cents do you have?*	**2.MD.C.8** Solve contextual problems involving dollar bills, quarters, dimes, nickels, and pennies using ¢ and $ symbols appropriately.
2.MD.D.9	Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.	**2.MD.D.9** Generate measurement data by measuring lengths of several objects to the nearest whole unit. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.
2.MD.D.10	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put together, take-apart, and compare problems using information presented in a bar graph.	**2.MD.D.10** Draw a pictograph and a bar graph (with intervals of one) to represent a data set with up to four categories. Solve addition and subtraction problems related to the data in a graph.
2.G.A.1	Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons,	**2.G.A.1** Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. Draw two-dimensional shapes having specified attributes (as determined directly or visually, not by

	and cubes. (Sizes are compared directly or visually, not compared by measuring.)	measuring), such as a given number of angles or a given number of sides of equal length.
2.G.A.2	Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	**2.G.A.2** Partition a rectangle into rows and columns of same-size squares and count to find the total number of squares.
2.G.A.3	Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words *halves*, *thirds*, *half of*, *a third of*, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.	**2.G.A.3** Partition circles and rectangles into two, three, and four equal shares, describe the shares using the words *halves, thirds, fourths, half of, a third of, and a fourth of*, and describe the whole as *two halves, three thirds, four fourths*. Recognize that equal shares of identical wholes need not have the same shape.

Standards Comparison Chart

Standard Coding	Dropped from Course	Added to Course	Revised or Refined	No change

TN Department of
Education

Revisions to the Math Standards

Standards Comparison Activity

1. If you had to summarize the revisions to these selected standards in twenty words or less, what would you say?

Notes:
Small Group Consensus:
Whole Group Consensus:

Closer Look

Take a few minutes to read the overview page for your grade level and think about how this relates to the overarching revisions we have just seen.

Notes:

Now summarize your course in 140 characters. Write your tweet to inform others regarding what is included in your grade.

My Tweet:

Literacy in your Math Classroom

Reflect on ways literacy skills are already present in your mathematics classroom.

Literacy Skills for Math Proficiency
Communication in mathematics requires literacy skills in reading, vocabulary, speaking, listening, and writing.

Literacy Skills for Mathematical Proficiency

1. Use multiple reading strategies.

2. Understand and use correct mathematical vocabulary.

3. Discuss and articulate mathematical ideas.

4. Write mathematical arguments.

TN Department of
Education

Literacy Skills for Math Proficiency

Categorize the strategies you listed and discussed with your table partners in the chart below.

Reading	
Vocabulary	
Speaking & Listening	
Writing	

TN Department of Education

Literacy Skills for Mathematical Proficiency

1. Read and annotate your assigned section from pages 13–14 of the TN Math Standards. Work with your group to present this information to your colleagues.

2. Use the chart below to take notes and highlight the main ideas of each section.

Reading	
Vocabulary	
Speaking & Listening	
Writing	

READING STANDARDS: Craft and Structure – Standard #4
R.CS.4

Cornerstone: Interpret words and phrases as they are used in a text, including technical, connotative, and figurative meanings, and analyze how specific word choices shape meaning or tone.

GRADE SPAN	LITERATURE	INFORMATIONAL TEXT
11-12	**11-12.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including words with multiple meanings and language that is stylistically poignant and engaging.	**11-12.RI.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze how an author uses and refines the meaning of a key term or terms over the course of a text.
9 - 10	**9-10.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the cumulative impact of specific word choices on meaning and tone, such as how language evokes a sense of time and place, and how it communicates an informal or formal tone.	**9-10.RI.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the cumulative impact of specific word choices on meaning and tone.
8	**8.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including allusions to other texts, repetition of words and phrases, and analogies.	**8.RI.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of a specific word choice on meaning and tone, including analogies and allusions to other texts.
7	**7.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including allusions to other texts and repetition of words and phrases.	**7.RI.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including allusions to other texts and repetition of words and phrases.
6	**6.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including allusions to other texts.	**6.RI.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings.
5	**5.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including figurative language with emphasis on similes and metaphors; analyze the impact of sound devices on meaning and tone.	**5.RI.CS.4** Determine the meaning of words and phrases as they are used in a text relevant to a grade 5 topic or subject area, including figurative, connotative, and technical meanings.

4	**4.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, including those that refer to significant characters and situations found in literature and history.	**4.RI.CS.4** Determine the meaning of words and phrases as they are used in a text relevant to a grade 4 topic or subject area, including figurative, connotative, and technical meanings.
3	**3.RL.CS.4** Determine the meaning of words and phrases as they are used in a text, distinguishing literal from nonliteral language (*e.g., feeling blue versus the color blue*).	**3.RI.CS.4** Determine the meaning of words and phrases in a text relevant to a grade 3 topic or subject area.
2	**2.RL.CS.4** Describe how words and phrases supply meaning in a story, poem, or song.	**2.RI.CS.4** Determine the meaning of words and phrases in a text relevant to a grade 2 topic or subject area.
1	**1.RL.CS.4** Identify words and phrases in stories and poems that suggest feelings or appeal to the senses.	**1.RI.CS.4** Determine the meaning of words and phrases in a text relevant to a grade 1 topic or subject area.
K	**K.RL.CS.4** With prompting and support, ask and answer questions about unknown words in text.	**K.RI.CS.4** With prompting and support, determine the meaning of words and phrases in a text relevant to a Kindergarten topic or subject area.

	SPEAKING AND LISTENING STANDARDS: Comprehension and Collaboration – Standard #1 SL.CC.1	
	Cornerstone: Prepare for and participate effectively in a range of conversations and collaborations with varied partners, building on others' ideas and expressing their own clearly and persuasively.	

GRADE SPAN	STANDARDS	LINKING STANDARDS
11-12	**11-12.SL.CC.1** Initiate and participate effectively with varied partners in a range of collaborative discussions on appropriate 11th - 12th grade topics, texts, and issues, building on others' ideas and expressing their own clearly and persuasively.	RL.1-7, 9, 10 RI.1-10 W.6
9-10	**9-10.SL.CC.1** Initiate and participate effectively with varied partners in a range of collaborative discussions on appropriate 9th- 10th grade topics, texts, and issues, building on others' ideas and expressing their own clearly and persuasively.	RL.1-7, 9, 10 RI.1-10, W.6
8	**8.SL.CC.1** Prepare for collaborative discussions on 8th grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	RL.1-7, 9, 10 RI.1-10 W.5-6
7	**7.SL.CC.1** Prepare for collaborative discussions on 7th grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	RL.1-7, 9, 10 RI.1-10 W.5-6
6	**6.SL.CC.1** Prepare for collaborative discussions on 6th grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	RL.1-7, 9, 10 RI.1-10 W.5-6
5	**5.SL.CC.1** Prepare for collaborative discussions on 5th grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	FL.F.5 RL.1-7, 9, 10 RI.1-10 W.5-6
4	**4.SL.CC.1** Prepare for collaborative discussions on 4th grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	FL.F.5 RL.1-7, 9, 10 RI.1-10 W.5-6
3	**3.SL.CC.1** Prepare for collaborative discussions on 3rd grade level topics and texts; engage effectively with varied partners, building on others' ideas and expressing their own ideas clearly.	FL.F.5 RL.1-7, 9, 10 RI.1-10 W.4-6
2	**2.SL.CC.1** Participate with varied peers and adults in collaborative conversations in small or large groups about appropriate 2nd grade topics and texts.	FL.F.5 RL.1-7, 9, 10 RI.1-10 W.5-8
1	**1.SL.CC.1** Participate with varied peers and adults in collaborative conversations in small or large groups about appropriate 1st grade topics and texts.	FL.F.5 RL.1-7, 9, 10 RI.1-10 W.1-3, 5-8
K	**K.SL.CC.1** Participate with varied peers and adults in collaborative conversations in small or large groups about appropriate Kindergarten topics.	FL.F.5 RL.1- 7, 9,10 RI.1-10 W.1-3, 5-8

SPEAKING AND LISTENING STANDARDS: Comprehension and Collaboration – Standard #2 SL.CC.2		
Cornerstone: Integrate and evaluate information presented in diverse media formats, such as visual, quantitative, and oral formats.		
GRADE SPAN	**STANDARDS**	**LINKING STANDARDS**
11-12	**11-12.SL.CC.2** Integrate multiple sources of information presented in diverse media formats in order to make informed decisions and solve problems; evaluate the credibility and accuracy of each source and note any discrepancies among the data.	L.VAU.5-6 Reading Cornerstone Standards 1 and 10. RL/RI.7 W.8
9-10	**9-10.SL.CC.2** Integrate and evaluate multiple sources of information presented in diverse media formats; evaluate the credibility and accuracy of each source.	L.VAU.5-6 Reading Cornerstone Standards 1 and 10. RL/RI.7 W.8
8	**8.SL.CC.2** Analyze the purpose of information presented in diverse media formats; evaluate the motives, such as social, commercial, and political, behind its presentation.	L.VAU.5-6 Reading Cornerstone Standards 1 and 10. RL/RI.7 W.8
7	**7.SL.CC.2** Analyze the main ideas and supporting details presented in diverse media formats; explain how this clarifies a topic, text, or issue under study.	L.VAU.5-6 Reading Cornerstone Standards 1 and 10. RL/RI.7 W.8
6	**6.SL.CC.2** Interpret information presented in diverse media formats; explain how source information contributes to a topic, text, or issue under study.	L.VAU.5-6 Reading Cornerstone Standards 1 and 10. RL/RI.7 W.8
5	**5.SL.CC.2** Summarize a text presented in diverse media such as visual, quantitative, and oral formats.	FL.VAC.7 Reading Cornerstone Standards 1 and 10 RL/RI.7 W.8
4	**4.SL.CC.2** Paraphrase portions of a text presented in diverse media such as visual, quantitative, and oral formats.	FL.VAC.7 Reading Cornerstone Standards 1 and 10 RL/RI.7 W.8
3	**3.SL.CC.2** Determine the main ideas and supporting details of a text presented in diverse media such as visual, quantitative, and oral formats.	FL.VAC.7 Reading Cornerstone Standards 1 and 10 RL/RI.7 W.8
2	**2.SL.CC.2** Recount or describe key ideas or details from a text read aloud or information presented orally or through other media.	FL.VAC.7 Reading Cornerstone Standards 1 and 10 RL/RI.7 W.8

Louisiana STUDENT STANDARDS
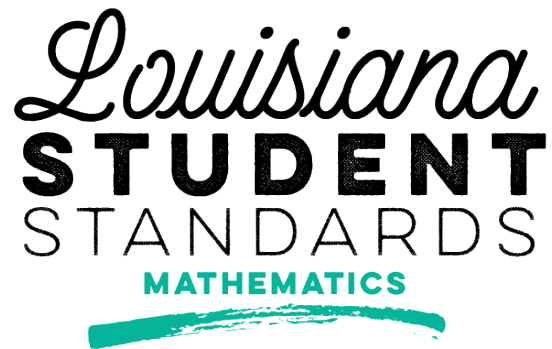
MATHEMATICS

A Guide to Rigor in Mathematics

In order to provide a quality mathematical education for students, instruction must be rigorous, focused, and coherent. This document provides explanations and a standards-based alignment to assist teachers in providing the first of those: a rigorous education. While this document will help teachers identify the explicit component(s) of rigor called for by each of the Louisiana Student Standards for Mathematics (LSSM), it is up to the teacher to ensure his/her instruction aligns to the expectations of the standards, allowing for the proper development of rigor in the classroom.

This rigor document is considered a "living" document as we believe that teachers and other educators will find ways to improve the document as they use it. Please send feedback to LouisianaStandards@la.gov so that we may use your input when updating this guide.

Updated January 18, 2017. Click here to see updates.

DEPARTMENT of EDUCATION

Louisiana Believes

Table of Contents

Definitions of the Components of Rigor

Rigorous teaching in mathematics does not simply mean increasing the difficulty or complexity of practice problems. Incorporating rigor into classroom instruction and student learning means exploring at a greater depth, the standards and ideas with which students are grappling. There are **three** components of rigor that will be expanded upon in this document, and each is equally important to student mastery: **Conceptual Understanding, Procedural Skill and Fluency,** and **Application**.

- **Conceptual Understanding** refers to understanding mathematical concepts, operations, and relations. It is more than knowing isolated facts and methods. Students should be able to make sense of why a mathematical idea is important and the kinds of contexts in which it is useful. It also allows students to connect prior knowledge to new ideas and concepts.

- **Procedural Skill and Fluency** is the ability to apply procedures accurately, efficiently, and flexibly. It requires speed and accuracy in calculation while giving students opportunities to practice basic skills. Students' ability to solve more complex application tasks is dependent on procedural skill and fluency.

- **Application** provides valuable content for learning and the opportunity to solve problems in a relevant and a meaningful way. It is through real-world application that students learn to select an efficient method to find a solution, determine whether the solution makes sense by reasoning, and develop critical thinking skills.

A Special Note on Procedural Skill and Fluency

While speed is definitely a component of fluency, it is not necessarily speed in producing an answer; rather, fluency can be observed by watching the speed with which a student engages with a particular problem. Furthermore, fluency does not require the most efficient strategy. The standards specify grade-level appropriate strategies or types of strategies with which students should demonstrate fluency (e.g., 1.OA.C.6 allows for students to use counting on, making ten, creating equivalent but easier or known sums, etc.). It should also be noted that teachers should expect some procedures to take longer than others (e.g., fluency with the standard algorithm for division, 6.NS.B.2, as compared to fluently adding and subtracting within 10, 1.OA.C.6).

Standards identified as targeting procedural skill and fluency do not all have an expectation of automaticity and/or rote recall. Only two standards, 2.OA.B.2 and 3.OA.C.7, have explicit expectations of students knowing facts from memory. Other standards targeting procedural skill and fluency do not require students to reach automaticity. For example, in 4.G.A.2, students do not need to reach automaticity in classifying two-dimensional figures.

Recognizing the Components of Rigor

In the LSSM each standard is aligned to one or more components of rigor, meaning that each standard aims to promote student growth in conceptual understanding, procedural skill and fluency, and/or application. Key words and phrases in the standards indicate which component(s) of rigor the standard is targeting: conceptual understanding standards often use terms like *understand*, *recognize*, or *interpret*; procedural skill and fluency standards tend to use words like *fluently*, *find*, or *solve*; and application standards typically use phrases like *word problems* or *real-world problems*. Key words and phrases <u>are underlined in each standard</u> to help clarify the identified component(s) of rigor for each standard.

Focus in the Standards

Not all content in a given grade is emphasized equally in the standards. Some clusters require greater emphasis than others based on the depth of the ideas, the time that they take to master, and/or their importance to future mathematics or the demands of college and career readiness. More time in these areas is also necessary for students to meet the Louisiana Standards for Mathematical Practice. To say that some things have greater emphasis is not to say that anything in the standards can safely be neglected in instruction. Neglecting material will leave gaps in student skill and understanding and may leave students unprepared for the challenges of a later grade. Students should spend the large majority of their time on the major work of the grade (🟩). Supporting work (🟦) and, where appropriate, additional work (🟨) can engage students in the major work of the grade.

Kindergarten

LSSM – Kindergarten		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
K.CC.A.1	Count to 100 by ones and by tens.		✔	
K.CC.A.2	Count forward beginning from a given number within the known sequence (instead of having to begin at 1).		✔	
K.CC.A.3	Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	✔		
K.CC.B.4	Understand the relationship between numbers and quantities; connect counting to cardinality.	✔		
K.CC.B.4a	When counting objects in standard order, say the number names as they relate to each object in the group, demonstrating one-to-one correspondence.	✔		
K.CC.B.4b	Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	✔		
K.CC.B.4c	Understand that each successive number name refers to a quantity that is one larger.	✔		
K.CC.B.5	Count to answer "How many?" questions.		✔	
K.CC.B.5a	Count objects up to 20, arranged in a line, a rectangular array, or a circle.		✔	
K.CC.B.5b	Count objects up to 10 in a scattered configuration.		✔	
K.CC.B.5c	When given a number from 1-20, count out that many objects.		✔	
K.CC.C.6	Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.	✔		
K.CC.C.7	Compare two numbers between 1 and 10 presented as written numerals.	✔		
K.OA.A.1	Represent addition and subtraction with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.	✔		
K.OA.A.2	Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.		✔	✔
K.OA.A.3	Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).	✔		
K.OA.A.4	For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.	✔		
K.OA.A.5	Fluently add and subtract within 5.		✔	
K.NBT.A.1	Gain understanding of place value.	✔		
K.NBT.A.1a	Understand that the numbers 11–19 are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	✔		

Louisiana STUDENT STANDARDS MATHEMATICS

LSSM – Kindergarten		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
K.NBT.A.1a	Understand that the numbers 11–19 are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	✔		
K.NBT.A.1b	Compose and decompose numbers 11 to 19 using place value (e.g., by using objects or drawings).	✔		
K.NBT.A.1c	Record each composition or decomposition using a drawing or equation (e.g., 18 is one ten and eight ones, 18 = 1 ten + 8 ones, 18 = 10 + 8).	✔		
K.MD.A.1	Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.	✔		
K.MD.A.2	Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. *For example, directly compare the heights of two children and describe one child as taller/shorter.*	✔		
K.MD.B.3	Classify objects into given categories based on their attributes; count the numbers of objects in each category and sort the categories by count.	✔	✔	
K.MD.C.4	Recognize pennies, nickels, dimes, and quarters by name and value (e.g., This is a nickel and it is worth 5 cents.)	✔		
K.G.A.1	Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.	✔		✔
K.G.A.2	Correctly name shapes regardless of their orientations or overall size.	✔		
K.G.A.3	Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").	✔		
K.G.B.4	Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).	✔		
K.G.B.5	Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.	✔		
K.G.B.6	Compose simple shapes to form larger shapes. *For example, "Can you join these two triangles with full sides touching to make a rectangle?*	✔		

1ˢᵗ Grade

LSSM – 1ˢᵗ Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
1.OA.A.1	Use addition and subtraction within 20 to solve <u>word problems</u> involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.			✔
1.OA.A.2	Solve <u>word problems</u> that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.			✔
1.OA.B.3	<u>Apply properties of operations</u> to add and subtract. Examples: If 8 + 3 = 11 is known, then 3 + 8 = 11 is also known. (Commutative property of addition.) To add 2 + 6 + 4, the second two numbers can be added to make a ten, so 2 + 6 + 4 = 2 + 10 = 12. (Associative property of addition.)	✔		
1.OA.B.4	<u>Understand</u> subtraction as an unknown-addend problem. *For example, subtract 10 – 8 by finding the number that makes 10 when added to 8.*	✔		
1.OA.C.5	<u>Relate</u> counting to addition and subtraction (e.g., by counting on 2 to add 2).	✔		
1.OA.C.6	Add and subtract within 20, <u>demonstrating fluency</u> for addition and subtraction within 10. <u>Use strategies</u> such as counting on; making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., 13 – 4 = 13 – 3 – 1 = 10 – 1 = 9); using the relationship between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 – 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13).	✔	✔	
1.OA.D.7	<u>Understand</u> the meaning of the equal sign, and <u>determine</u> if equations involving addition and subtraction are true or false. *For example, which of the following equations are true and which are false? 6 = 6, 7 = 8 – 1, 5 + 2 = 2 + 5, 4 + 1 = 5 + 2.*	✔	✔	
1.OA.D.8	<u>Determine</u> the unknown whole number in an addition or subtraction equation relating three whole numbers. *For example, determine the unknown number that makes the equation true in each of the equations 8 + ? = 11, 5 = ? – 3, 6 + 6 = ?.*		✔	
1.NBT.A.1	<u>Count</u> to 120, starting at any number less than 120. In this range, <u>read and write</u> numerals and <u>represent</u> a number of objects with a written numeral.	✔	✔	
1.NBT.B.2	<u>Understand</u> that the two digits of a two-digit number represent amounts of tens and ones. <u>Understand</u> the following as special cases:	✔		
1.NBT.B.2a	10 can be thought of as a bundle of ten ones — called a "ten."	✔		
1.NBT.B.2b	The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones.	✔		
1.NBT.B.2c	The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).	✔		

LSSM – 1st Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
1.NBT.B.3	Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.	✔		
1.NBT.C.4	Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10.	✔		
1.NBT.C.4a	Use concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a number sentence; justify the reasoning used with a written explanation.	✔		
1.NBT.C.4b	Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.	✔		
1.NBT.C.5	Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.	✔	✔	
1.NBT.C.6	Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.	✔		
1.MD.A.1	Order three objects by length; compare the lengths of two objects indirectly by using a third object.	✔		
1.MD.A.2	Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. *Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.*	✔	✔	
1.MD.B.3	Tell and write time in hours and half-hours using analog and digital clocks.	✔	✔	
1.MD.C.4	Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.	✔	✔	
1.MD.D.5	Determine the value of a collection of coins up to 50 cents. (Pennies, nickels, dimes, and quarters in isolation; not to include a combination of different coins.)		✔	
1.G.A.1	Distinguish between defining attributes (e.g., triangles are closed and three-sided) versus non-defining attributes (e.g., color, orientation, overall size); build and draw shapes to possess defining attributes.	✔		
1.G.A.2	Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) and three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.	✔		
1.G.A.3	Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.	✔	✔	

2nd Grade

LSSM – 2nd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
2.OA.A.1	Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.			✔
2.OA.B.2	Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers.		✔	
2.OA.C.3	Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.	✔		
2.OA.C.4	Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	✔		
2.NBT.A.1	Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:	✔		
2.NBT.A.1a	100 can be thought of as a bundle of ten tens — called a "hundred."	✔		
2.NBT.A.1b	The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).	✔		
2.NBT.A.2	Count within 1000; skip-count by 5s, 10s, and 100s.		✔	
2.NBT.A.3	Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.	✔		
2.NBT.A.4	Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.	✔		
2.NBT.B.5	Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.		✔	
2.NBT.B.6	Add up to four two-digit numbers using strategies based on place value and properties of operations.	✔		
2.NBT.B.7	Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; justify the reasoning used with a written explanation. Understand that in adding or subtracting three- digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.	✔		
2.NBT.B.8	Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100–900.		✔	

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LSSM – 2nd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
2.NBT.B.9	Explain why addition and subtraction strategies work, using place value and the properties of operations.	✔		
2.MD.A.1	Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.		✔	
2.MD.A.2	Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen.	✔	✔	
2.MD.A.3	Estimate lengths using units of inches, feet, centimeters, and meters.	✔		
2.MD.A.4	Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.		✔	
2.MD.B.5	Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.			✔
2.MD.B.6	Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2, ..., and represent whole-number sums and differences within 100 on a number line diagram.	✔		
2.MD.C.7	Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	✔	✔	
2.MD.C.8	Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using $ and ¢ symbols appropriately. *Example: If you have 2 dimes and 3 pennies, how many cents do you have?*			✔
2.MD.D.9	Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.		✔	
2.MD.D.10	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put- together, take-apart, and compare problems using information presented in a bar graph.		✔	
2.G.A.1	Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	✔		
2.G.A.2	Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	✔	✔	
2.G.A.3	Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.	✔	✔	

3rd Grade

LSSM – 3rd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
3.OA.A.1	Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. *For example, describe a context in which a total number of objects can be expressed as 5 × 7.*	✔		
3.OA.A.2	Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. *For example, describe a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8*	✔		
3.OA.A.3	Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.			✔
3.OA.A.4	Determine the unknown whole number in a multiplication or division equation relating three whole numbers. *For example, determine the unknown number that makes the equation true in each of the equations 8 × ? = 48, 5 = _ ÷ 3, 6 × 6 = ?*		✔	
3.OA.B.5	Apply properties of operations as strategies to multiply and divide.² *Examples: If 6 × 4 = 24 is known, then 4 × 6 = 24 is also known. (Commutative property of multiplication.) 3 × 5 × 2 can be found by 3 × 5 = 15, then 15 × 2 = 30, or by 5 × 2 = 10, then 3 × 10 = 30. (Associative property of multiplication.) Knowing that 8 × 5 = 40 and 8 × 2 = 16, one can find 8 × 7 as 8 × (5 + 2) = (8 × 5) + (8 × 2) = 40 + 16 = 56. (Distributive property.)*	✔		
3.OA.B.6	Understand division as an unknown-factor problem. *For example, find 32 ÷ 8 by finding the number that makes 32 when multiplied by 8.*	✔		
3.OA.C.7	Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that 8 × 5 = 40, one knows 40 ÷ 5 = 8) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.		✔	
3.OA.D.8	Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.	✔		✔
3.OA.D.9	Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. *For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.*	✔		
3.NBT.A.1	Use place value understanding to round whole numbers to the nearest 10 or 100.	✔		

LSSM – 3rd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
3.NBT.A.2	Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.		✔	
3.NBT.A.3	Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9 × 80, 5 × 60) using strategies based on place value and properties of operations.	✔		
3.NF.A.1	Understand a fraction 1/b, with denominators 2, 3, 4, 6, and 8, as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.	✔		
3.NF.A.2	Understand a fraction with denominators 2, 3, 4, 6, and 8 as a number on the number line; represent fractions on a number line diagram.	✔		
3.NF.A.2a	Represent a fraction 1/b on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/b and that the endpoint of the part based at 0 locates the number 1/b on the number line.	✔		
3.NF.A.2b	Represent a fraction a/b on a number line diagram by marking off a lengths 1/b from 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line.	✔		
3.NF.A.3	Explain equivalence of fractions with denominators 2, 3, 4, 6, and 8 in special cases, and compare fractions by reasoning about their size.	✔		
3.NF.A.3a	Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.	✔		
3.NF.A.3b	Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model.	✔		
3.NF.A.3c	Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.	✔		
3.NF.A.3d	Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.	✔		
3.MD.A.1	Understand time to the nearest minute.	✔		
3.MD.A.1a	Tell and write time to the nearest minute and measure time intervals in minutes, within 60 minutes, on an analog and digital clock.	✔	✔	
3.MD.A.1b	Calculate elapsed time greater than 60 minutes to the nearest quarter and half hour on a number line diagram.		✔	
3.MD.A.1c	Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.			✔

LSSM – 3rd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
3.MD.A.2	Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.	✔	✔	✔
3.MD.B.3	Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. *For example, draw a bar graph in which each square in the bar graph might represent 5 pets.*		✔	
3.MD.B.4	Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units— whole numbers, halves, or quarters.		✔	
3.MD.C.5	Recognize area as an attribute of plane figures and understand concepts of area measurement.	✔		
3.MD.C.5a	A square with side length 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure area.	✔		
3.MD.C.5b	A plane figure which can be covered without gaps or overlaps by n unit squares is said to have an area of n square units.	✔		
3.MD.C.6	Measure areas by counting unit squares (square cm, square m, square in, square ft, and improvised units).	✔		
3.MD.C.7	Relate area to the operations of multiplication and addition.	✔		
3.MD.C.7a	Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths.	✔	✔	
3.MD.C.7b	Multiply side lengths to find areas of rectangles with whole- number side lengths in the context of solving real-world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.	✔	✔	✔
3.MD.C.7c	Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths *a* and *b* + *c* is the sum of *a* + *b* and *a* + *c*. Use area models to represent the distributive property in mathematical reasoning.	✔		
3.MD.D.8	Solve real-world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.		✔	✔
3.MD.E.9	Solve word problems involving pennies, nickels, dimes, quarters, and bills greater than one dollar, using the dollar and cent symbols appropriately.			✔

LSSM – 3rd Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
3.G.A.1	Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	✔		
3.G.A.2	Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. *For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.*	✔	✔	

4ᵗʰ Grade

LSSM – 4ᵗʰ Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
4.OA.A.1	Interpret a multiplication equation as a comparison and represent verbal statements of multiplicative comparisons as multiplication equations, e.g., interpret 35 = 5 x 7 as a statement that 35 is 5 times as many as 7, and 7 times as many as 5.	✔		
4.OA.A.2	Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison (Example: 6 times as many vs. 6 more than).			✔
4.OA.A.3	Solve multi-step word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding. *Example: Twenty-five people are going to the movies. Four people fit in each car. How many cars are needed to get all 25 people to the theater at the same time?*	✔		✔
4.OA.B.4	Using whole numbers in the range 1–100,			
4.OA.B.4a	Find all factor pairs for a given whole number.		✔	
4.OA.B.4b	Recognize that a given whole number is a multiple of each of its factors.	✔		
4.OA.B.4c	Determine whether a given whole number is a multiple of a given one-digit number.	✔		
4.OA.B.4d	Determine whether a given whole number is prime or composite.	✔		
4.OA.C.5	Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself. *For example, given the rule "Add 3" and the starting number 1, generate terms in the resulting sequence and observe that the terms appear to alternate between odd and even numbers. Explain informally why the numbers will continue to alternate in this way.*	✔		
4.NBT.A.1	Recognize that in a multi-digit whole number less than or equal to 1,000,000, a digit in one place represents ten times what it represents in the place to its right. *Examples: (1) recognize that 700 ÷ 70 = 10; (2) in the number 7,246, the 2 represents 200, but in the number 7,426 the 2 represents 20, recognizing that 200 is ten times as large as 20, by applying concepts of place value and division.*	✔		
4.NBT.A.2	Read and write multi-digit whole numbers less than or equal to 1,000,000 using base-ten numerals, number names, and expanded form. Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.	✔		
4.NBT.A.3	Use place value understanding to round multi-digit whole numbers, less than or equal to 1,000,000, to any place.	✔		
4.NBT.B.4	Fluently add and subtract multi-digit whole numbers, with sums less than or equal to 1,000,000, using the standard algorithm.		✔	

LSSM – 4th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
4.NBT.B.5	Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, <u>using strategies</u> based on place value and the properties of operations. <u>Illustrate and explain</u> the calculation by using equations, rectangular arrays, and/or area models.	✔		
4.NBT.B.6	Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, <u>using strategies</u> based on place value, the properties of operations, and/or the relationship between multiplication and division. <u>Illustrate and explain</u> the calculation by using equations, rectangular arrays, and/or area models.	✔		
4.NF.A.1	<u>Explain</u> why a fraction a/b is equivalent to a fraction $(n × a)/(n × b)$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. <u>Use this principle</u> to <u>recognize and generate</u> equivalent fractions. (Denominators are limited to 2, 3, 4, 5, 6, 8, 10, 12, and 100.)	✔	✔	
4.NF.A.2	<u>Compare</u> two fractions with different numerators and different denominators, e.g., by creating common denominators or numerators, or by comparing to a benchmark fraction such as 1/2. <u>Recognize</u> that comparisons are valid only when the two fractions refer to the same whole. <u>Record</u> the results of comparisons with symbols >, =, or <, and <u>justify</u> the conclusions, e.g., by using a visual fraction model. (Denominators are limited to 2, 3, 4, 5, 6, 8, 10, 12, and 100.)	✔		
4.NF.B.3	<u>Understand</u> a fraction a/b with $a > 1$ as a sum of fractions $1/b$. (Denominators are limited to 2, 3, 4, 5, 6, 8, 10, 12, and 100.)	✔		
4.NF.B.3a	<u>Understand</u> addition and subtraction of fractions as joining and separating parts referring to the same whole. *Example: 3/4 = 1/4 + 1/4 + 1/4.*	✔		
4.NF.B.3b	<u>Decompose</u> a fraction into a sum of fractions with the same denominator in more than one way, <u>recording</u> each decomposition by an equation. <u>Justify</u> decompositions, e.g., by using a visual fraction model. *Examples: 3/8 = 1/8 + 1/8 + 1/8 ; 3/8 = 1/8 + 2/8 ; 2 1/8 = 1 + 1 + 1/8 = 8/8 + 8/8 + 1/8.*	✔		
4.NF.B.3c	<u>Add and subtract</u> mixed numbers with like denominators, e.g., by replacing each mixed number with an equivalent fraction, and/or by using properties of operations and the relationship between addition and subtraction.		✔	
4.NF.B.3d	Solve <u>word problems</u> involving addition and subtraction of fractions referring to the same whole and having like denominators, e.g., by using visual fraction models and equations to represent the problem.			✔
4.NF.B.4	<u>Multiply</u> a fraction by a whole number. (Denominators are limited to 2, 3, 4, 5, 6, 8, 10, 12, and 100.)		✔	
4.NF.B.4a	<u>Understand</u> a fraction a/b as a multiple of $1/b$. *For example, use a visual fraction model to represent 5/4 as the product 5 × (1/4), recording the conclusion by the equation 5/4 = 5 × (1/4).*	✔		
4.NF.B.4b	<u>Understand</u> a multiple of a/b as a multiple of 1/b, and <u>use this understanding</u> to multiply a fraction by a whole number. *For example, use a visual fraction model to express 3 × (2/5) as 6 × (1/5), recognizing this product as 6/5. (In general, n × (a/b) = (n × a)/b.)*	✔		
4.NF.B.4c	Solve <u>word problems</u> involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. *For example, if each person at a party will eat 3/8 of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will*			✔

LSSM – 4th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
	be needed? Between what two whole numbers does your answer lie?			
4.NF.C.5	Express a fraction with denominator 10 as an equivalent fraction with denominator 100, and use this technique to add two fractions with respective denominators 10 and 100. *For example, express 3/10 as 30/100, and add 3/10 + 4/100 = 34/100.*	✔		
4.NF.C.6	Use decimal notation for fractions with denominators 10 or 100. *For example, rewrite 0.62 as 62/100; describe a length as 0.62 meters; locate 0.62 on a number line diagram; represent 62/100 of a dollar as $0.62.*	✔		
4.NF.C.7	Compare two decimals to hundredths by reasoning about their size. Recognize that comparisons are valid only when the two decimals refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual model.	✔		
4.MD.A.1	Know relative sizes of measurement units within one system of units including: ft, in; km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. (Conversions are limited to one-step conversions.) Record measurement equivalents in a two-column table. *For example, know that 1 ft is 12 times as long as 1 in. Express the length of a 4 ft snake as 48 in. Generate a conversion table for feet and inches listing the number pairs (1, 12), (2, 24), (3, 36), ...*	✔	✔	
4.MD.A.2	Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving whole numbers and/or simple fractions (addition and subtraction of fractions with like denominators and multiplying a fraction times a fraction or a whole number), and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.	✔		✔
4.MD.A.3	Apply the area and perimeter formulas for rectangles in real-world and mathematical problems. *For example, find the width of a rectangular room given the area of the flooring and the length, by viewing the area formula as a multiplication equation with an unknown factor.*		✔	✔
4.MD.B.4	Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Solve problems involving addition and subtraction of fractions by using information presented in line plots. *For example, from a line plot find and interpret the difference in length between the longest and shortest specimens in an insect collection.*		✔	
4.MD.C.5	Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle measurement.	✔		
4.MD.C.5a	An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle	✔		

LSSM – 4th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
4.MD.C.5b	An angle that turns through 1/360 of a circle is called a "one-degree angle," and can be used to measure angles.	✔		
4.MD.C.5c	An angle that turns through *n* one-degree angles is said to have an angle measure of *n* degrees.	✔		
4.MD.C.6	<u>Measure</u> angles in whole-number degrees using a protractor. <u>Sketch</u> angles of specified measure.	✔	✔	
4.MD.C.7	<u>Recognize</u> angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in <u>real-world and mathematical problems</u>, e.g., by using an equation with a letter for the unknown angle measure.	✔	✔	✔
4.MD.D.8	<u>Recognize</u> area as additive. Find areas of rectilinear figures <u>by decomposing</u> them into non-overlapping rectangles and <u>adding</u> the areas of the non-overlapping parts, applying this technique to solve <u>real-world problems</u>.	✔	✔	✔
4.G.A.1	<u>Draw</u> points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. <u>Identify</u> these in two-dimensional figures.	✔		
4.G.A.2	<u>Classify</u> two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size. <u>Recognize</u> right triangles as a category, and identify right triangles	✔		
4.G.A.3	<u>Recognize</u> a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. <u>Identify</u> line-symmetric figures and <u>draw</u> lines of symmetry.	✔		

5ᵗʰ Grade

LSSM – 5ᵗʰ Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
5.OA.A.1	<u>Use</u> parentheses or brackets in numerical expressions, and <u>evaluate</u> expressions with these symbols.	✔	✔	
5.OA.A.2	<u>Write</u> simple expressions that record calculations with whole numbers, fractions and decimals, and <u>interpret</u> numerical expressions without evaluating them. *For example, express the calculation "add 8 and 7, then multiply by 2" as 2 × (8 + 7). Recognize that 3 × (18,932 + 9.21) is three times as large as 18,932 + 9.21, without having to calculate the indicated sum or product.*	✔		
5.OA.B.3	<u>Generate</u> two numerical patterns using two given rules. <u>Identify</u> apparent relationships between corresponding terms. <u>Form</u> ordered pairs consisting of corresponding terms from the two patterns, and <u>graph</u> the ordered pairs on a coordinate plane. *For example, given the rule "Add 3" and the starting number 0, and given the rule "Add 6" and the starting number 0, generate terms in the resulting sequences, and observe that the terms in one sequence are twice the corresponding terms in the other sequence. Explain informally why this is so.*	✔		
5.NBT.A.1	<u>Recognize</u> that in a multi-digit number, a digit in one place represents 10 times as much as it represents in the place to its right and 1/10 of what it represents in the place to its left.	✔		
5.NBT.A.2	<u>Explain and apply</u> patterns in the number of zeros of the product when multiplying a number by powers of 10. <u>Explain and apply</u> patterns in the values of the digits in the product or the quotient, when a decimal is multiplied or divided by a power of 10. <u>Use</u> whole-number exponents to denote powers of 10. *For example, $10^0 = 1$, $10^1 = 10$ ... and $2.1 \times 10^2 = 210$.*	✔		
5.NBT.A.3	<u>Read, write, and compare</u> decimals to thousandths.	✔		
5.NBT.A.3a	<u>Read and write</u> decimals to thousandths using base-ten numerals, number names, and expanded form, e.g., 347.392 = 3 × 100 + 4 × 10 + 7 × 1 + 3 × (1/10) + 9 × (1/100) + 2 × (1/1000).	✔		
5.NBT.A.3b	<u>Compare</u> two decimals to thousandths based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.	✔		
5.NBT.A.4	<u>Use place value understanding</u> to round decimals to any place.	✔		
5.NBT.B.5	<u>Fluently</u> multiply multi-digit whole numbers using the standard algorithm.		✔	
5.NBT.B.6	Find whole-number quotients of whole numbers with up to four-digit dividends and two-digit divisors, <u>using strategies</u> based on place value, the properties of operations, subtracting multiples of the divisor, and/or the relationship between multiplication and division. <u>Illustrate and/or explain</u> the calculation by using equations, rectangular arrays, area models, or other strategies based on place value.	✔		

LSSM – 5th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
5.NBT.B.7	Add, subtract, multiply, and divide decimals to hundredths, <u>using</u> concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; <u>justify</u> the reasoning used with a written explanation.	✔		
5.NF.A.1	<u>Add and subtract</u> fractions with unlike denominators (including mixed numbers<u>) by replacing given fractions with equivalent fractions in such a way as to produce an equivalent sum or difference of fractions with like denominators.</u> *For example, 2/3 + 5/4 = 8/12 + 15/12 = 23/12. (In general, a/b + c/d = (ad + bc)/bd.)*	✔	✔	
5.NF.A.2	Solve <u>word problems</u> involving addition and subtraction of fractions.			✔
5.NF.A.2a	Solve <u>word problems</u> involving addition and subtraction of fractions referring to the same whole, including cases of unlike denominators, e.g., by using visual fraction models or equations to represent the problem.			✔
5.NF.A.2b	Use benchmark fractions and number sense of fractions to <u>estimate mentally and justify</u> the reasonableness of answers. *For example, recognize an incorrect result 2/5 + 1/2 = 3/7, by observing that 3/7 < 1/2.*	✔		
5.NF.B.3	<u>Interpret</u> a fraction as division of the numerator by the denominator (*a/b* = *a* ÷ *b*). Solve <u>word problems</u> involving division of whole numbers leading to answers in the form of fractions or mixed numbers, e.g., by using visual fraction models or equations to represent the problem. *For example, interpret 3/4 as the result of dividing 3 by 4, noting that 3/4 multiplied by 4 equals 3, and that when 3 wholes are shared equally among 4 people each person has a share of size 3/4. If 9 people want to share a 50-pound sack of rice equally by weight, how many pounds of rice should each person get? Between what two whole numbers does your answer lie?*	✔		✔
5.NF.B.4	<u>Apply and extend previous understandings</u> of multiplication to multiply a fraction or whole number by a fraction.	✔		
5.NF.B.4a	<u>Interpret</u> the product (*m/n*) x *q* as *m* parts of a partition of *q* into *n* equal parts; equivalently, as the result of a sequence of operations, *m* x *q* ÷ *n*. *For example, use a visual fraction model to show understanding, and create a story context for (m/n) x q.*	✔		
5.NF.B.4b	<u>Construct</u> a model to develop understanding of the concept of multiplying two fractions and <u>create</u> a story context for the equation. [In general, (*m/n*) x (*c/d*) = (*mc*)/(*nd*).]	✔		
5.NF.B.4c	Find the area of a rectangle with fractional side lengths <u>by tiling</u> it with unit squares of the appropriate unit fraction side lengths, and show that the area is the same as would be found <u>by multiplying</u> the side lengths.	✔	✔	
5.NF.B.4d	<u>Multiply</u> fractional side lengths to find areas of rectangles, and <u>represent</u> fraction products as rectangular areas.	✔	✔	

LSSM – 5th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
5.NF.B.5	Interpret multiplication as scaling (resizing)	✔		
5.NF.B.5a	Comparing the size of a product to the size of one factor on the basis of the size of the other factor, without performing the indicated multiplication.	✔		
5.NF.B.5b	Explaining why multiplying a given number by a fraction greater than 1 results in a product greater than the given number (recognizing multiplication by whole numbers greater than 1 as a familiar case).	✔		
5.NF.B.5c	Explaining why multiplying a given number by a fraction less than 1 results in a product smaller than the given number.	✔		
5.NF.B.5d	Relating the principle of fraction equivalence $a/b = (n \times a)/(n \times b)$ to the effect of multiplying a/b by 1.	✔		
5.NF.B.6	Solve real-world problems involving multiplication of fractions and mixed numbers, e.g., by using visual fraction models or equations to represent the problem.			✔
5.NF.B.7	Apply and extend previous understandings of division to divide unit fractions by whole numbers and whole numbers by unit fractions.	✔		
5.NF.B.7a	Interpret division of a unit fraction by a non-zero whole number, and compute such quotients. *For example, create a story context for (1/3) ÷ 4, and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that (1/3) ÷ 4 = 1/12 because (1/12) × 4 = 1/3.*	✔	✔	
5.NF.B.7b	Interpret division of a whole number by a unit fraction, and compute such quotients. *For example, create a story context for 4 ÷ (1/5), and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that 4 ÷ (1/5) = 20 because 20 × (1/5) = 4.*	✔	✔	
5.NF.B.7c	Solve real-world problems involving division of unit fractions by non-zero whole numbers and division of whole numbers by unit fractions, e.g., by using visual fraction models and equations to represent the problem. *For example, how much chocolate will each person get if 3 people share 1/2 lb of chocolate equally? How many 1/3-cup servings are in 2 cups of raisins?*			✔
5.MD.A.1	Convert among different-sized standard measurement units within a given measurement and use these conversions in solving multi-step, real-world problems (e.g., convert 5 cm to 0.05 m; 9 ft to 108 in).		✔	✔
5.MD.B.2	Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Use operations on fractions for this grade to solve problems involving information presented in line plots. *For example, given different measurements of liquid in identical beakers, find the amount of liquid each beaker would contain if the total amount in all the beakers were redistributed equally.*		✔	✔
5.MD.C.3	Recognize volume as an attribute of solid figures and understand concepts of volume measurement.	✔		
5.MD.C.3a	A cube with side length 1 unit, called a "unit cube," is said to have "one cubic unit" of volume, and can be used to measure volume.	✔		
5.MD.C.3b	A solid figure which can be packed without gaps or overlaps using *n* unit cubes is said to have a volume of *n* cubic units.	✔		

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LSSM – 5ᵗʰ Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
5.MD.C.4	Measure volumes by counting unit cubes, using cubic cm, cubic in, cubic ft, and improvised units.	✔		
5.MD.C.5	Relate volume to the operations of multiplication and addition and solve real-world and mathematical problems involving volume.	✔	✔	✔
5.MD.C.5a	Find the volume of a right rectangular prism with whole-number side lengths by packing it with unit cubes, and show that the volume is the same as would be found by multiplying the edge lengths, equivalently by multiplying the height by the area of the base. Represent threefold whole-number products as volumes, e.g., to represent the associative property of multiplication.	✔	✔	
5.MD.C.5b	Apply the formulas $V = l \times w \times h$ and $V = b \times h$ for rectangular prisms to find volumes of right rectangular prisms with whole-number edge lengths in the context of solving real-world and mathematical problems.		✔	✔
5.MD.C.5c	Recognize volume as additive. Find volumes of solid figures composed of two non-overlapping right rectangular prisms by adding the volumes of the non-overlapping parts, applying this technique to solve real-world problems.	✔	✔	✔
5.G.A.1	Use a pair of perpendicular number lines, called axes, to define a coordinate system, with the intersection of the lines (the origin) arranged to coincide with the 0 on each line and a given point in the plane located by using an ordered pair of numbers, called its coordinates. Understand that the first number in the ordered pair indicates how far to travel from the origin in the direction of one axis, and the second number in the ordered pair indicates how far to travel in the direction of the second axis, with the convention that the names of the two axes and the coordinates correspond (e.g., x-axis and x-coordinate, y-axis and y-coordinate).	✔		
5.G.A.2	Represent real-world and mathematical problems by graphing points in the first quadrant of the coordinate plane, and interpret coordinate values of points in the context of the situation.	✔	✔	✔
5.G.B.3	Understand that attributes belonging to a category of two-dimensional figures also belong to all subcategories of that category. *For example, all rectangles have four right angles and squares are rectangles, so all squares have four right angles.*	✔		
5.G.B.4	Classify quadrilaterals in a hierarchy based on properties. (Students will define a trapezoid as a quadrilateral with at least one pair of parallel sides.)	✔		

6ᵗʰ Grade

LSSM – 6ᵗʰ Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
6.RP.A.1	Understand the concept of a ratio and use ratio language to describe a ratio relationship between two quantities. *For example, "The ratio of wings to beaks in the bird house at the zoo was 2:1, because for every 2 wings there was 1 beak." "For every vote candidate A received, candidate C received nearly three votes."*	✔		
6.RP.A.2	Understand the concept of a unit rate *a/b* associated with a ratio *a:b* with *b ≠ 0*, and use rate language in the context of a ratio relationship. *For example, "This recipe has a ratio of 3 cups of flour to 4 cups of sugar, so there is 3/4 cup of flour for each cup of sugar." "We paid $75 for 15 hamburgers, which is a rate of $5 per hamburger."*	✔		
6.RP.A.3	Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations.	✔	✔	✔
6.RP.A.3a	Make tables of equivalent ratios relating quantities with whole-number measurements, find missing values in the tables, and plot the pairs of values on the coordinate plane. Use tables to compare ratios.	✔	✔	
6.RP.A.3b	Solve unit rate problems including those involving unit pricing and constant speed. *For example, if it took 7 hours to mow 4 lawns, then at that rate, how many lawns could be mowed in 35 hours? At what unit rate were lawns being mowed?*		✔	✔
6.RP.A.3c	Find a percent of a quantity as a rate per 100 (e.g., 30% of a quantity means 30/100 times the quantity); solve problems involving finding the whole, given a part and the percent.		✔	✔
6.RP.A.3d	Use ratio reasoning to convert measurement units; manipulate and transform units appropriately when multiplying or dividing quantities.	✔	✔	
6.NS.A.1	Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. *For example, create a story context for (2/3) ÷ (3/4) and use a visual fraction model to show the quotient; use the relationship between multiplication and division to explain that (2/3) ÷ (3/4) = 8/9 because 3/4 of 8/9 is 2/3. (In general, (a/b) ÷ (c/d) = ad/bc.) How much chocolate will each person get if 3 people share 1/2 lb of chocolate equally? How many 3/4-cup servings are in 2/3 of a cup of yogurt? How wide is a rectangular strip of land with length 3/4 mi and area 1/2 square mi?.*	✔	✔	✔
6.NS.B.2	Fluently divide multi-digit numbers using the standard algorithm.		✔	
6.NS.B.3	Fluently add, subtract, multiply, and divide multi-digit decimals using the standard algorithm for each operation.		✔	
6.NS.B.4	Find the greatest common factor of two whole numbers less than or equal to 100 and the least common multiple of two whole numbers less than or equal to 12. Use the distributive property to express a sum of two whole numbers 1-100 with a common factor as a multiple of a sum of two whole numbers with no common factor. *For example, express 36 + 8 as 4 (9 + 2).*	✔	✔	

LSSM – 6th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
6.NS.C.5	<u>Understand</u> that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero, elevation above/below sea level, credits/debits, positive/negative electric charge); use positive and negative numbers to <u>represent</u> quantities in real-world contexts, <u>explaining</u> the meaning of 0 in each situation.	✔		
6.NS.C.6	<u>Understand</u> a rational number as a point on the number line. Extend number line diagrams and coordinate axes familiar from previous grades to <u>represent</u> points on the line and in the plane with negative number coordinates.	✔		
6.NS.C.6a	<u>Recognize</u> opposite signs of numbers as indicating locations on opposite sides of 0 on the number line; <u>recognize</u> that the opposite of the opposite of a number is the number itself, e.g., -(-3) = 3, and that 0 is its own opposite.	✔		
6.NS.C.6b	<u>Understand</u> signs of numbers in ordered pairs as indicating locations in quadrants of the coordinate plane; <u>recognize</u> that when two ordered pairs differ only by signs, the locations of the points are related by reflections across one or both axes.	✔		
6.NS.C.6c	<u>Find and position</u> integers and other rational numbers on a horizontal or vertical number line diagram; <u>find and position</u> pairs of integers and other rational numbers on a coordinate plane.	✔		
6.NS.C.7	<u>Understand</u> ordering and absolute value of rational numbers.	✔		
6.NS.C.7a	<u>Interpret</u> statements of inequality as statements about the relative position of two numbers on a number line diagram. *For example, interpret -3 > -7 as a statement that -3 is located to the right of -7 on a number line oriented from left to right.*	✔		
6.NS.C.7b	<u>Write, interpret, and explain</u> statements of order for rational numbers in real-world contexts. *For example, write -3 ºC > -7 ºC to express the fact that -3 ºC is warmer than -7 ºC.*	✔		
6.NS.C.7c	<u>Understand</u> the absolute value of a rational number as its distance from 0 on the number line; <u>interpret</u> absolute value as magnitude for a positive or negative quantity in a real-world situation. *For example, for an account balance of -30 dollars, write |-30| = 30 to describe the size of the debt in dollars.*	✔		
6.NS.C.7d	<u>Distinguish</u> comparisons of absolute value from statements about order. *For example, recognize that an account balance less than -30 dollars represents a debt greater than 30 dollars.*	✔		
6.NS.C.8	Solve <u>real-world and mathematical problems</u> by graphing points in all four quadrants of the coordinate plane. Include use of coordinates and absolute value to find distances between points with the same first coordinate or the same second coordinate.		✔	✔
6.EE.A.1	<u>Write and evaluate</u> numerical expressions involving whole-number exponents.	✔	✔	
6.EE.A.2	<u>Write, read, and evaluate</u> expressions in which letters stand for numbers.	✔	✔	
6.EE.A.2a	<u>Write</u> expressions that record operations with numbers and with letters standing for numbers. *For example, express the calculation "Subtract y from 5" as 5 - y.*	✔		

LSSM – 6th Grade		Explicit Component(s) of Rigor		
Code	Standard	Conceptual Understanding	Procedural Skill and Fluency	Application
6.EE.A.2b	Identify parts of an expression using mathematical terms (sum, term, product, factor, quotient, coefficient); view one or more parts of an expression as a single entity. *For example, describe the expression 2 (8 + 7) as a product of two factors; view (8 + 7) as both a single entity and a sum of two terms.*	✔		
6.EE.A.2c	Evaluate expressions at specific values of their variables. Include expressions that arise from formulas used in real-world problems. Perform arithmetic operations, including those involving whole-number exponents, in the conventional order when there are no parentheses to specify a particular order (Order of Operations). *For example, use the formulas $V = s^3$ and $A = 6 s^2$ to find the volume and surface area of a cube with sides of length s = 1/2.*		✔	
6.EE.A.3	Apply the properties of operations to generate equivalent expressions. *For example, apply the distributive property to the expression 3 (2 + x) to produce the equivalent expression 6 + 3x; apply the distributive property to the expression 24x + 18y to produce the equivalent expression 6 (4x + 3y); apply properties of operations to y + y + y to produce the equivalent expression 3y.*	✔		
6.EE.A.4	Identify when two expressions are equivalent (i.e., when the two expressions name the same number regardless of which value is substituted into them). *For example, the expressions y + y + y and 3y are equivalent because they name the same number regardless of which number y stands for.*	✔		
6.EE.B.5	Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.	✔	✔	
6.EE.B.6	Use variables to represent numbers and write expressions when solving a real-world or mathematical problem; understand that a variable can represent an unknown number, or, depending on the purpose at hand, any number in a specified set.	✔	✔	✔
6.EE.B.7	Solve real-world and mathematical problems by writing and solving equations and inequalities of the form $x + p = q$ and $px = q$ for cases in which p, q and x are all nonnegative rational numbers. Inequalities will include <, >, ≤, and ≥.		✔	✔
6.EE.B.8	Write an inequality of the form $x > c$ or $x < c$ to represent a constraint or condition in a real-world or mathematical problem. Recognize that inequalities of the form $x > c$ or $x < c$ have infinitely many solutions; represent solutions of such inequalities on number line diagrams.	✔	✔	✔
6.EE.C.9	Use variables to represent two quantities in a real-world problem that change in relationship to one another; write an equation to express one quantity, thought of as the dependent variable, in terms of the other quantity, thought of as the independent variable. Analyze the relationship between the dependent and independent variables using graphs and tables, and relate these to the equation. *For example, in a problem involving motion at constant speed, list and graph ordered pairs of distances and times, and write the equation d = 65t to represent the relationship between distance and time.*	✔		✔
6.G.A.1	Find the area of right triangles, other triangles, special quadrilaterals, and polygons by composing into rectangles or decomposing into triangles and other shapes; apply these techniques in the context of solving real-world and mathematical problems.	✔	✔	✔